

# INTRUSION DETECTION IN CYBERSECURITY: MACHINE LEARNING CLASSIFIER PERFORMANCE EVALUATION

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#### Abstract

Intrusion Detection Systems (Ids) Have Been Essential In Cyber Security Since The 1980s, When The Concept Of Monitoring Network Traffic And System Activities To Detect Malicious Activities Was Introduced. Early Ids Systems Were Primarily Signature-Based, Relying On Predefined Rules And Known Attack Patterns To Identify Threats. The Primary Objective Of This Study Is To Evaluate The Performance Of Machine Learning Classifiers In Detecting And Mitigating Cyber Intrusions. The Title Refers To The Assessment Of Machine Learning Algorithms Used To Identify Unauthorized Or Malicious Activities Within A Network. It Emphasizes The Focus On Evaluating The Effectiveness And Accuracy Of These Algorithms In Detecting Cyber Intrusions.Before The Advent Of Machine Learning, Traditional Ids Relied On Signature-Based And Rule-Based Detection Methods. These Systems Would Compare Incoming Data Against A Database Of Known Attack Signatures Or Predefined Rules To Detect Anomalies. While Effective For Known Threats, These Methods Were Limited In Detecting New Or Evolving Attacks, Often Resulting In A High Rate Of False Positives And Missed Intrusions. Traditional Intrusion Detection Systems Faced Significant Challenges In Keeping Up With The Rapidly Evolving Landscape Of Cyber Threats. Their Reliance On Static Rules And Known Attack Signatures Made Them Inadequate For Detecting Sophisticated, Zero-Day Attacks And Adaptive Adversaries. The Growing Complexity And Frequency Of Cyber-Attacks Have Highlighted The Limitations Of Traditional Ids. The Proposed System Leverages Machine Learning Models To Enhance The Detection Of Cyber Intrusions. By Training Classifiers On Large Datasets Of Network Traffic And System Activity, These Models Can Identify Patterns And Anomalies Indicative Of Malicious Behavior. Machine Learning Offers The Advantage Of Adapting To New Threats, Improving Detection Accuracy, And Reducing False Positives Compared To Traditional Methods. This Approach Provides A Dynamic And Scalable Solution To Modern Cyber Security Challenges, Making It A Vital Tool In Protecting Against Emerging Threats.

**Index Terms**: Intrusion Detection System (Ids), Machine Learning, Cyber Security, Anomaly Detection, Support Vector Machine (Svm), Random Forest, Neural Networks, Cyber Threats, Signature-Based Detection, Network Security, Classification Algorithms, Zero-Day Attacks.

#### 1.Introduction

Intrusion Detection Systems (Ids) Have Been A Fundamental Part Of Cybersecurity

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Since The 1980s, Designed To Monitor Network Traffic And System Activities For Potential Threats. Initial Intrusion Detection Systems (Ids) Predominantly Used Signature-Based

Techniques, Where Threats Were Detected By Comparing Network Behavior Against A Repository Of Recognized Attack Signatures. However, As Cyber Threats Evolved, These Systems Faced Limitations, Such As High False Positive Rates And The Inability To Detect New, Unknown Threats. In India, The Rapid Expansion Of Digital Services And Online Activities Has Significantly Increased The Frequency Of Cyber-Attacks, With Incidents Growing By Over 300% From 2018 To 2022. This Surge Highlights The Urgent Need For Advanced Ids Solutions Capable Of Adapting To The Constantly Changing Landscape Of Cyber Threats. As A Result, Machine Learning-Driven Ids Have Become Essential, Offering Better Detection Of Complex Attacks, Reducing False Positives, And Enhancing Overall System Security. These Systems Are Crucial For Protecting Sensitive Sectors Such As Financial Institutions, Government Networks, Healthcare Systems, And Critical Industrial Control Systems.

### 1.1 Problem Definition

Prior To The Integration Of Machine Learning In Cybersecurity, Intrusion Detection Systems (Ids) Primarily Relied On Signature-Based And Rule-Based Methods. These Traditional Approaches Worked By Comparing System Logs, Network Traffic, Or User Behaviors Against A Predefined Set

Of Attack Patterns Or Rules, Which Were Manually Developed By Security Professionals. Signature-Based Ids, For Example, Utilized А Collection Of Signatures-Distinct Patterns Or Markers That Identified Known Malicious Activities, Such As Malware Types, Unauthorized Access Attempts, Or Specific Exploits. Rule-Based Ids, On The Other Hand, Functioned Based On A Series Of If-Then Conditions That Triggered Alerts When A Predefined Pattern Was Matched Or A Policy Was Violated. While These Systems Were Effective At Detecting Previously Recognized Threats, They Had Significant Limitations. A Major Drawback Was Their Inability To Recognize New Or Evolving Threats, Such As Zero-Day Attacks-Vulnerabilities That Are Not Yet Discovered Or Patched. Since These Systems Depended On Prior Knowledge Of Specific Attack Characteristics, Any New Or Altered Version Of An Existing Attack Could Easily **Bypass Detection**.

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Additionally, Attackers Frequently Used Obfuscation Techniques To Mask Their Malicious Actions, Which Allowed Them To Circumvent Static Signature Checks. The Rigid Nature Of Traditional Ids Meant They Could Not Learn From New Data Or Adapt To Changing Patterns, Often Leading To High Rates Of False Positives, Where Legitimate Actions Were Mistakenly Flagged As Threats. Network As Environments Grew More Complex And Cyber-Attacks Became Increasingly Sophisticated, These Static, Rule-Based Systems Proved Inadequate. This Created A

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Verma Et Al. [1] Examined Machine

Clear Demand For More Dynamic, Adaptive Systems Capable Of Learning From New Data And Evolving Threats, Thus Paving The Way For The Use Of Machine Learning In Ids Development.

#### **1.2 Research Motivation**

The Rapid Rise In Cyber-Attacks, Especially In India, Combined With The Shortcomings Of Traditional Intrusion Detection Systems (Ids), Underscores The Urgent Need For More Adaptable And Precise Detection Solutions. Machine Learning Provides A Promising Approach, Allowing Ids To Learn From Large Datasets And Identify Previously Unknown Attack Patterns. This Research Aims To Investigate And Assess The Potential Of Machine Learning Classifiers In Enhancing Cyber Intrusion Detection, Minimizing False Positives, And Offering Stronger Protection Against Emerging Threats.

In The Current Digital Era, The Rising Frequency And Sophistication Of Cyber-Demand The Adoption Attacks Of Advanced Intrusion Detection Systems (Ids).. Machine Learning-Powered Ids Can Adjust Dynamically To New Threats, Making Them Crucial For Real-Time Network Security. The Ability To Quickly Detect And Counter Cyber Intrusions Is Vital For Protecting Sensitive Data And Ensuring The Integrity Of Critical Systems, Particularly In Sectors Such As Finance, Healthcare, And Government.

#### 2.Literature Review

Learning-Based Intrusion Detection Systems (Ids) Specifically Designed For Internet Of Things (Iot) Environments. Their Study Explored Various Machine Learning Techniques And Their Applicability In Detecting Intrusions Within Iot Settings. The Authors Also Addressed The Challenges Posed By The Limited Resources Of Iot Devices And Suggested Solutions To Improve Detection Accuracy While Maintaining Efficiency. A. Thakkar Et Al. [2] Provided A Thorough Review Of The Progress In Intrusion Detection Their Paper Discussed The Datasets. Evolution Of Datasets Used To Evaluate Ids, Emphasizing The Importance Of Realistic And Diverse Datasets To Enhance The Performance And Reliability Of Intrusion Detection Models. The Authors Also Identified The Limitations Of Existing Datasets And Recommended Future Research Directions To Improve Dataset Quality. A. Khraisat Et Al. [3] Offered An Extensive Survey On Ids, Covering Techniques, Datasets, And The Challenges Faced In The Field. Their Paper Categorized Various Intrusion Detection Approaches, Including Signature-Based, Anomaly-Based, And Hybrid Methods, And Evaluated Their Effectiveness. Thev Also Addressed Challenges Related To Dataset Quality, Real-Time Detection, And System Adaptability Network In Dynamic Environments. R. Bace Et Al. [4] Made Significant Contributions To The Field With Their Nist Special Publication On Intrusion Detection Systems. This Comprehensive



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Resource Provides An Overview Of Ids Concepts, Methodologies, And Practical Implementation Guidelines, Serving As A Valuable Reference For Both Researchers And Practitioners In Cybersecurity. H. Liu Et Al. [5] Reviewed Machine Learning And Deep Learning Approaches For Ids, Evaluating The Strengths And Weaknesses Of Different Methods In Detecting Various Types Of Intrusions. They Also Discussed The Challenges Of Deploying These Systems In Real-World Environments And Offered Insights Into Future Research Directions. The Authors In [6] Conducted Experiments Using Four Supervised Machine Learning Algorithms-Logistic Regression, Svm, Naïve Bayes, And Random Forest-For Intrusion Detection On The Nsl-Kdd Dataset, Which Includes Four Attack Types (Dos, Probe, User-To-Root, Root-To-Local). They Reported Accuracy Results Of 84% For Logistic Regression, 79% For Naïve Bayes, 75% For Svm, And 99% For Random Forest, With Concerns Raised Regarding Overfitting In Random Forest. In [7], The Same Issue Was Addressed Using Cross-Validation As A Validation Method, Along With Feature Selection Before Training The Data Using Three Classifiers: J48, Naïve Bayes, And Reptree. Feature Selection Was Demonstrated To Enhance Classification Performance. In [8], Svm And K-Nearest Neighbor Were Tested On The Kdd Cup99 Dataset, Which Contains 32,000 Samples, To Classify Normal Activities And Four Types Of Attacks.. Two Experiments Were Conducted: One Using The Full Feature Set The Applying And Other Pca For

Dimensionality Reduction. The Results Showed That Pca Improved Accuracy To Around 90% In Both Cases. In [9], The Authors Experimented With Different Kernels For Svm In Intrusion Detection, Finding That Pca Enhanced Classification Performance, With The Rbf Kernel Svm Achieving Over 99% Accuracy, Although Overfitting Concerns Persisted. A Similar Approach In [10] Led To Improved Classification Performance With Pca. In [11], The Authors Focused On Detecting Distributed Denial Of Service (Ddos) Attacks Using Machine Learning Algorithms On The Cicids2017 Dataset. Feature Selection Reduced The Feature Set From 85 To 12, And Random Forest Achieved The Best Results With Around 96% Accuracy, Though Concerns About High Training Times Were Raised. In [12], Svm And Artificial Neural Networks Were Tested For Ids On The Unsw-Nb-15 Dataset, **Employing Feature Reduction Methods Like** Categorization, Univariate Feature Selection. And Pca. Categorization Achieved The Highest Performance, Surpassing Pca, With An Accuracy Of Over 90%. In [13]. K-Means Clustering Combined With Feature Selection Was Proposed For Intrusion Prediction On The Kyoto Dataset, Significantly Improving Classification Performance With Very High Accuracy.In [14], A Different Approach Was Explored For Intrusion Detection Systems (Ids), Which Involved Using Random Projection With Apache Web Server Log Data. This Method Showed Promise For Efficiently Detecting Intrusions Through The Visualization Of Data. Lastly,

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In [15], An End-To-End Ids System Was Proposed, Leveraging Novel Datasets That Simulate Intrusions In Both Lan And Cloud Environments. Decision Trees And Regression Performed Well In Lan And Cloud Settings, Respectively. In [19], The Authors Used The Kdd'99 And Nsl-Kdd Datasets To Train Decision Tree (Dt), Multi-Layer Perceptron (Mlp), Random Forest (Rf), And A Stacked Autoencoder (Sae) Model For Network Intrusion Detection. Their Comparative Study Concluded That The Random Forest Classifier Consistently Provided The Most Accurate Results. Similarly, In [21], The Authors Conducted A Comparative Study On Intrusion Detection Using The Nsl-Kdd Benchmarking Dataset, Applying Four Machine Learning Techniques: Random Forest, J48, Zeror, And Naïve Bayes.

# 3.System Analysis3.1 Existing System

Before The Rise Of Ai, Intrusion Detection Systems (Ids) Mainly Relied On Signature-Based And Anomaly-Based Detection Techniques. Signature-Based Systems, The More Common Approach, Used Predefined Signatures Of Known Attacks To Detect Malicious Activity. These Signatures Were Patterns Or Rules That Matched Previously Identified Threats, Such As Specific Byte Sequences Or Unusual Network Traffic Patterns Linked To Past Attacks. When An Ids Identified A Match Between Incoming Traffic And A Known Signature, It Would Flag The Activity As Suspicious, Alerting Security Teams To A Potential Breach.

Anomaly-Based Detection, Another Traditional Approach, Aimed To Spot Deviations From Normal System Behavior. Rather Than Depending On Known Attack Patterns, These Systems Monitored Baseline Activities Within A Network And Flagged Any Significant Deviations As Potential Threats. This Method Sought To Identify Unknown Attacks By Detecting Unusual Patterns That Did Not Align With Established Norms.

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Both Techniques Had Their Pros And Cons. Signature-Based Detection Was Effective At Quickly Identifying Known Threats With Minimal False Positives, But It Struggled With New, Unknown, Or Polymorphic Attacks. On The Other Hand, Anomaly-Based Detection Had The Ability To Detect Novel Threats, Though It Often Faced High False-Positive Rates, As Legitimate Deviations From Normal Activity Could Be Mistakenly Flagged As Intrusions.

While Traditional Methods Were Useful, They Struggled To Keep Pace With The Fast-Evolving Nature Of Cyber Threats. The Dependence On Static Rules And Predefined Signatures Hindered Their Ability To Detect Sophisticated, Adaptive, Or Zero-Day Attacks. As Cyber Threats Grew More Complex, These Conventional Systems Became Less Effective, Underscoring The Need For More Advanced And Adaptive Solutions, Such As Machine Learning.

# **3.1.2 Limitations Of Traditional Intrusion Detection Systems (Before Ai)**

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1. Inability To Detect Unknown Threats:

Signature-Based Ids Were Limited To Detecting Only Known Threats, Meaning They Were Ineffective Against New, Unknown, Or Zero-Day Attacks. Without A Predefined Signature, These Systems Could Not Recognize Novel Attack Vectors.

# 2. High False Positives In Anomaly-Based Systems:

Anomaly-Based Ids Often Generated A High Rate Of False Positives Because Any Deviation From The Established Baseline Could Be Flagged As An Intrusion, Even If The Activity Was Legitimate. This Led To Unnecessary Alerts And Made It Difficult For Security Teams To Focus On Real Threats.

### 3.2 Proposed System

The Proposed System Leverages Machine Learning Classifiers To Enhance The Detection Of Cyber Intrusions. By Training Models On Extensive Datasets Of Network Traffic And System Activities, The System Identifies Patterns That Signal Malicious Behavior. Machine Learning Algorithms Such As Support Vector Machines (Svm), Random Forest, And Neural Networks Are Used To Improve Detection Accuracy And Adaptability. Research Studies, Including "A Comprehensive Review Of Machine Learning Approaches In Cyber Security" And "Intrusion Detection Using Machine Learning: A Comparative Study," Offer Valuable Insights Into The Efficacy Of Various Machine Learning Methods In Intrusion Detection Systems (Ids)

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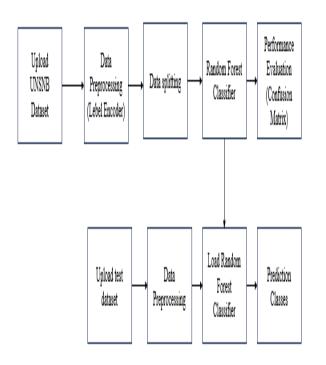
### 3.2.1 Advantages:

- The Proposed System Enhances Cyber Intrusion Detection Using Machine Learning Classifiers Like Svm, Random Forest, And Neural Networks For Higher Accuracy And Adaptability.
- It Offers Real-Time Analysis, Reduced False Positives, And Scalability For Evolving Cyber Security Threats.

# 4.System Design

#### 4.1 System Architecture Diagram

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#### Fig 4.1 System Architecture Diagram

#### 5.Implementions

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#### 1. Dataset Upload And Preprocessing

The Application Starts By Letting The User Unsw-Nb15 Upload The Dataset, Α Commonly Used Dataset For Assessing Detection Intrusion Systems. Upon Uploading, The Dataset Is Read And Displayed In The Application. Initial Preprocessing Steps Include Handling Missing Values By Replacing Them With Zeroes And Applying Label Encoding To Categorical Features Like Proto, Service, And State. These Steps Ensure That The Dataset Is In A Suitable Format For Machine Learning Models. The Application Also Visualizes The Distribution Of The Dataset, Showing The Count Of Different

Attack Types.

# 2. Feature Scaling And Dimensionality Reduction

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After Preprocessing, The Features Are Normalized Using Standardscaler, A Crucial Step Before Applying Machine Learning Algorithms. Principal Component Analysis (Pca) Is Then Applied To Reduce The Dataset's Dimensionality, Selecting The Top 20 Components. This Helps Decrease Computational Complexity And Eliminates Unnecessary Features, While Preserving Vital Information. The Dataset Is Then Divided Into Training And Testing Sets, With 80% Allocated For Training And 20% For Testing.

#### **3. Training Machine Learning Models**

The Application Allows For The Training Of Two Machine Learning Models: Support Vector Machine (Svm) And Random Forest Classifier. If Pre-Trained Models Are Available (Saved As .Pkl Files), They Are Loaded To Expedite The Process. If Not, The Models Are Trained Using A Portion Of The Dataset. The Svm Model Is Trained First, Followed By The Random Forest Classifier. Both Models Are Assessed Based On Their Performance On The Test Dataset, With Important Metrics Such As Accuracy, Precision, Recall, And F1 Score Calculated And Presented.

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# 4. Performance Evaluation And Visualization

After Training And Testing The Models, The Application Computes Performance Metrics For Both Svm And Random Forest. These Metrics Are Crucial For Evaluating The Efficacy Of The Two Algorithms In Detecting Cyber Intrusions. The Application Produces Confusion Matrices For Both Displayed Models, Which Are As Heatmaps. Moreover, A Comparison Graph Is Generated To Illustrate The Differences In Performance Metrics Such As Precision. Recall, F1 Score, And Accuracy Between The Two Models.

#### 5. Prediction And Attack Detection

The Application Also Includes A Feature To Predict Whether A New Test Dataset Contains Attacks Or Not Using The Trained Random Forest Model. The User Can Upload A Test Dataset, Which Undergoes The Same Preprocessing Steps, And The Model's Predictions Are Displayed. The Application Determines If Each Record In The Test Data Represents A Normal Activity Or An Attack, Showcasing The Practical Effectiveness Of The Trained Model In Real-World Situations.

### 6.Output Screens

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	arning: Trying to unpickle estimator LogisticRegression from version 1.0.2 when using version 1.6.1. This m ad to breaking code or invalid results. Use at your own risk. For more info please refer to:												
					tence.html#security-maintainability-limitations								
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Machine_weights													
	Support Vector Machine Precision : 90.80%												
	Support Vector Machine Recall : 82.46%												
	Support Vector Machine F1 Score : 85.13%												
	Support Vector Machine Classification Report:												
		precision	recall	f1-score	support								
	Normal	0.95	0.66	0.78	16772								
	Attack	0.86	0.98	0.92	35831								
	accuracy			0.88	52603								
	macro avg	0.91	0.82	0.85	52603								
	weighted avg	0.89	0.88	0.88	52603								

Figure -6.1 Output Screen 1

Figure 6.1 Displays The **Svm Accuracy At 92.0%** – This Indicates That The Support Vector Machine (Svm) Model Correctly Predicted 92% Of The Test Data, Representing Its Overall Classification Effectiveness.

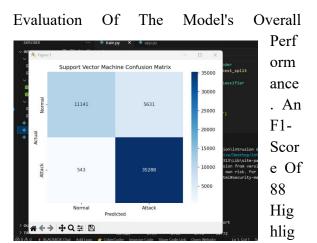
**Svm Precision: 91** – Precision Measures How Many Of The Instances Predicted As Positive (Attacks) Were Actually Correct. A Precision Of 91% Suggests The Model Is Effective In Minimizing False Positives And Reliably Identifying Actual Attacks.

**Svm Recall: 85.14** – Also Referred To As Sensitivity, Recall Reflects The Percentage Of True Positive Cases That Were Successfully Detected. A Recall Of 85.14% Indicates The Model Is Reasonably Good At Capturing Genuine Attack Instances Without Missing Too Many.

**Svm F1-Score: 88** – The F1-Score Is A Combined Measure Of Precision And Recall, Providing A Comprehensive



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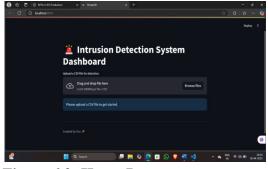


hts That The Svm Maintains A Solid Trade-Off Between Identifying Actual Threats And Avoiding False Alarms.

Figure 6.2 Shows

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- True Positive (Tp): Instances Where Actual Attacks Were Correctly Classified As Attacks— 5,631 Such Cases Were Identified.
- True Negative (Tn): Instances Where Normal Traffic Was Accurately Recognized As Non-Malicious—35,288 Cases Fit This Category.
- False Positive (Fp): Cases Where Normal Activity Was Mistakenly Flagged As An Attack—543 Instances Were Incorrectly Labeled.
- False Negative (Fn): Situations Where Real Attacks Were Misclassified As Normal Traffic— This Occurred In 11,141 Cases.



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Figure 6.2: Home Page

The Image Shows A Web-Based Intrusion Detection System (Ids) Dashboard Built Using Streamlit, Running Locally On Localhost:8501.

The Dashboard Prompts Users To Upload A Csv File For Intrusion Detection Analysis, Supporting Files Up To 200mb. It Features A Drag-And-Drop Interface With An Option To Browse Files Manually. A Message In The Center Instructs The User To Upload A Csv To Get Started.

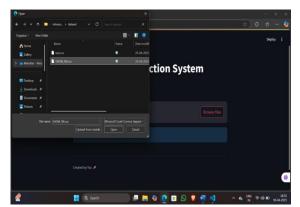


Figure6.43: Uploading Dataset To Ids Dashboard Interface

The Image Depicts The Step Where A File Is Chosen For Analysis Within The Intrusion Detection System (Ids) Interface Dashboard Interface. The User Has Clicked On The **"Browse Files"** Button Provided By





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The Dashboard, Which Opens The Operating System's Native File Explorer. The Explorer Window Is Pointed To A Folder Named Dataset, Where Two Csv Files Are Listed: Test.Csv And Unsw\_Nb.Csv.

The File Unsw\_Nb.Csv Is Shown As Selected, Signaling The User's Intention To Upload It For Processing. This File Belongs To The Well-Known Unsw-Nb15 Dataset, Commonly Utilized In Cybersecurity Research To Assess The Effectiveness Of Intrusion Detection Models.Below The File Selection Area, The Ids Dashboard Built With Streamlit Remains Inactive, Waiting For A Csv File To Be Uploaded Before Starting The Detection Process

This Step Is Essential For Feeding Structured Data Into The System, Allowing The Backend To Parse Features, Run Preprocessing, And Apply Machine Learning Models To Detect Malicious Patterns Or Traffic Anomalies.

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Figure 6.5: Nfs In Ids Evaluation Interface With Unsw\_Nb.Csv Data Preview

The Image Shows A Web Interface For Evaluating Nfs In Ids (Intrusion Detection System) On A Local Server (Localhost:8501). The Interface Provides A Snapshot Of The Uploaded Dataset From A Csv File Titled "Unsw Nb.Csv" (30.8mb), Which Contains Detailed Records Of Network Traffic. This Includes Attributes Such As Duration, Protocol Type, Service, Connection State, Packet And Byte Counts, As Well As Traffic Rates. Users Can Choose From Multiple Machine Learning Models, Such As Support Vector Machine Or Random Forest Classifier. And Initiate The Detection Process Using A "Run Detection" Button.

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The Data Preview Displays Columns Like Id, Dur, Proto, Service, State, Spkts, Dpkts, Sbytes, Dbytes, Rate, Sttl, Dttl, And Sl, Each Representing Specific Network Performance Indicators.

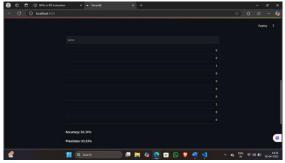


Figure 6.6: Nfs In Ids Evaluation Interface Showing Classification Results And Performancemetrics

This Image Displays The Evaluation Results Of A Network Intrusion Detection Model. A Bar Chart Visualizes The Predicted Values, Showing A Distribution



Of 0s And 1s, Likely Representing Normal And Attack Classifications, Respectively. Below The Chart,With An Accuracy Of 88.34% And A Precision Of 90.83%, The Model Demonstrates A Strong Capability To Accurately Distinguish Between Different Types Of Network Traffic."

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			Deploy
	Accompc B1.3Ph Precision: 90.0Ph Realt: 12.5Ph F1 Score: 63.2Ph		

Figure 6.7:Detailed Performance Analysis Of The Intrusion Detection System

This Image Provides More А Comprehensive Assessment Of The Network Intrusion Detection Model. Although The Bar Chart Displays A Smaller Number Of Predictions, It Now Includes Additional Key Performance Indicators: Recall (82.62%) And F1-Score (85.26%), Complementing The Previously Presented Accuracy (88.34%) And Precision (90.83%).

A Recall Value Of 82.62% Reflects The Model's Effectiveness In Detecting Actual Attack Cases. This Means That The Model Correctly Identified 82.62% Of All True Attack Instances Within The Dataset.

The F1-Score, Calculated As The Harmonic Mean Of Precision And Recall, Stands At 85.26%. This Metric Offers A More Balanced Evaluation Of The Model's Overall Performance, Particularly Useful In Scenarios With Class Imbalance—Where One Category Of Data (E.G., Normal Traffic Vs. Intrusions) Occurs More Frequently Than The Other. A High F1-Score Indicates That The Model Maintains A Strong Balance Between Correctly Identifying Attacks And Minimizing False Alarms.

# 7. Conclusion

The Use Of Machine Learning Classifiers For Intrusion Detection Represents A Major Advancement In Modern Cybersecurity. In The Past, Intrusion Detection Systems (Ids) Mainly Operated Using Signature-Based Or Anomaly-Based Methods. While These Approaches Were Successful In Identifying Known Threats, They Struggled To Cope With The Growing Sophistication And Variability Of Cyber-Attacks. The Rigidity And Lack Of Adaptability In Traditional Systems Have Made Them Less Effective In The Face Of Today's Rapidly Shifting Threat Landscape.

Machine Learning Offers A More Adaptive And Intelligent Alternative. By Examining Extensive Datasets And Employing Complex Algorithms, It Becomes Possible To Identify Patterns And Deviations That Suggest Malicious Intent. A Key Advantage Of Machine Learning-Driven Ids Is Their Capacity To Evolve Through Experience,



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Allowing Them To Detect Previously Unknown Threats, Including Zero-Day Attacks. This Ability To Continuously Improve Enhances Their Potential To Stop Intrusions That Legacy Systems May Overlook. Moreover, The Capability Of These Models To Process Data In Real Time Makes Them Highly Suitable For Addressing The Increasing Scale And Speed Of Modern Cyber Threats.

Nonetheless, The Evaluation Of Machine Learning Models In This Domain Reveals Several Ongoing Challenges. The Performance Of These Systems Is Largely Influenced By The Selected Algorithm, The Way Features Are Constructed, And The Reliability Of The Training Data. Problems Such As High False Positive Or False Negative Rates Can Hinder Performance, And There Is Also Concern Over The Susceptibility Of Models To Adversarial Inputs Crafted To Bypass Detection. Still, The Transition Toward Machine Learning Represents A Crucial Shift In Cybersecurity-One That Holds The Promise Of More Responsive And Robust Protection Against Emerging Digital Threats.

#### 8. Future Enhancements

The Future Of Intrusion Detection Systems (Ids) Is Closely Tied To The Ongoing Evolution Of Machine Learning Technologies. One Particularly Promising Avenue Is The Use Of Deep Learning, Which Offers The Ability To Recognize Intricate Patterns Within Large And Complex Datasets—Thereby Improving Both The Precision And Speed Of Threat Detection. Another Strategy Gaining Momentum Is Ensemble Learning, Where The Strengths Of Multiple Models Are Combined To Enhance Overall Detection Accuracy And Minimize False Positives.

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Looking Ahead, Making Ids More Adaptive And Aware Of Their Operating Environment Is An Essential Research Goal. By Incorporating Elements Such As Typical User Behavior And Network Activity Systems Patterns, These Can Better Distinguish Between Normal And Suspicious Behavior, Ultimately Leading To Fewer Unnecessary Alerts. There's Also Great Value In Integrating Machine Learning-Powered Ids With Other Cybersecurity Tools Like Firewalls And Threat Intelligence Systems To Build A More Unified And Effective Defense Strategy.

However, The Issue Of Adversarial Attacks—Where Malicious Actors Intentionally Alter Input Data To Mislead Detection Systems—Poses A Significant Challenge. Strengthening Ids To Resist These Types Of Manipulations Will Be Crucial For Maintaining Trust In Their Effectiveness. At The Same Time, It's Important To Address Ethical And Privacy Concerns Associated With Using Machine Learning In Security Contexts. Ongoing Research In These Areas Will Play A Key



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Role In Ensuring That Ids Technologies Evolve Responsibly And Securely.

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